

BE OUR GUEST

Berühmte Zeichentrick-Filmmelodien

1. Be Our Guest - 2. A Whole New World - 3. Under The Sea

1. Be Our Guest

aus "The Beauty And The Beast"

Text: Howard Ashman / Musik: Alan Menken

Arr.: Ralf Schwarzien

Adagio $\text{♩} = 88$

The musical score is arranged for piano (Akk 1), a second piano (Akk 2), a third piano (Akk 3), keyboard/electric piano (Keyb./Elektr.), guitar (Akk 4/Gitarre), bass, and drums. The tempo is Adagio at 88 beats per minute. The key signature has two flats (B-flat and E-flat). The score includes dynamic markings such as *p* (piano) and *mf* (mezzo-forte). Performance instructions include 'Solo' for the first piano part, 'Tutti' for the second piano part, and 'Harfe' for the keyboard part. A note in the third piano part reads 'nur wenn EL./Kb. nicht besetzt' (only if EL./Kb. is not occupied). The drum part features 'Low Tom' and 'Triangel' (triangle) sounds.

Tempo di Foxtrot $\text{♩} = 128$

1 *mp*

2

3 *p*

K/E *p* Streicher

4/G *p*

B *p*

Dr

13

1

2 *sfz p*

3

K/E

4/G *p*

B *p*

Dr *p* H.H. closed

2. A Whole New World

aus "Aladdin"

Text und Musik:
Tim Rice / Alan Menken
Arr.: Ralf Schwarzien

Pop-Ballad ♩ = 110

The score is arranged for piano (Akk 1-3), guitar (Akk 4), bass, and drums. It is in 4/4 time with a tempo of 110. The key signature has two flats (B-flat and E-flat). The piano part (Akk 1) features a melodic line starting in the fourth measure with a 'Solo' marking and a dynamic of *mp*. The guitar (Akk 4) plays a rhythmic accompaniment of eighth notes with a dynamic of *p*. The bass (Bass) plays a simple bass line with a dynamic of *p*. The drums (Drums) have a simple pattern with a dynamic of *p*. The score includes performance markings such as *p*, *mp*, *Solo*, *Bell-Strings*, *R.C.*, and *B.D.*

1

2

3

K/E

4/G

B

Dr

7

8

9

10

11

12

13

Tutti ⊖

3

1

mp

2

p

3

p

K/E

4/G

B

Dr

13

14

15

16

17

18

3. Under The Sea

aus "The Little Mermaid"

Text und Musik: H. Ashman/A. Menken

Arr.: Ralf Schwarzien

Reggae-Style ♩ = 96

The musical score is arranged for the following instruments:

- Akk. 1-4:** Four acoustic guitar parts. Akk. 2 features a circled plus sign and a circled minus sign.
- Bass:** Bass line starting with a circled plus sign, dynamic *mf*. Includes the instruction "Set Up" and "Play Reggae Style".
- Drums:** Drum part with a circled plus sign, dynamic *mf*. Includes the instruction "Cowbell".
- Percussion:** Percussion part with a circled plus sign, dynamic *mf*.
- Keyboard:** Keyboard part with a circled plus sign, dynamic *mf*. Includes the instruction "Steel drums".

The score is divided into two systems. The first system (measures 1-4) includes a circled plus sign and dynamic markings *mf* and *p*. The second system (measures 5-8) includes a circled plus sign, dynamic markings *mp*, *mf*, and *p*, and the instruction "simile".